




**Network Science Center**  
at West Point 

# A Mathematical Model of Network Communication

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# Outline of Presentation

- Motivation
- Communication Network
- Discrete Network Model
- Discrete Conservation of Packets Equations
- Continuum Network Model
- Example: One Dimensional Flow Model
- Current Work



# Motivation

- Rapid Communication is essential in today's world.
- Understand the dynamics of flow by creating a communication network model.
- Modeling flow on a communication network will allow us to:
  - Describe normal and congested flow on large communication networks.
  - Predict changes in flow pattern due to changes in the spatial density and per-link traffic.



# Communication Networks

- A communication network is a global system of interconnected networks, both big and small.
- Packet switching network because all data traffic is broken down into data chunks called packets.
- Everything traveling on a communication network is called a packet.



# Discrete Communication Network

- Use graph theory to describe the connectivity of a network, where a graph is composed of nodes and links.
- Information travels along links connecting nodes.
- The graph is undirected; information travels in both directions.
- The nodes are routers in this model
- Routers will act as both host and switch computers.
- Host computers is where information enters (source), and exits (destination) a network.



# Route Matrix

- The Route matrix depicts the global state of a network.
- Describes how to direct packets from source to destination.
- Each entry describes the next appropriate router a packet will take along its path.
- Routes are pre-determined by an optimal path algorithm.



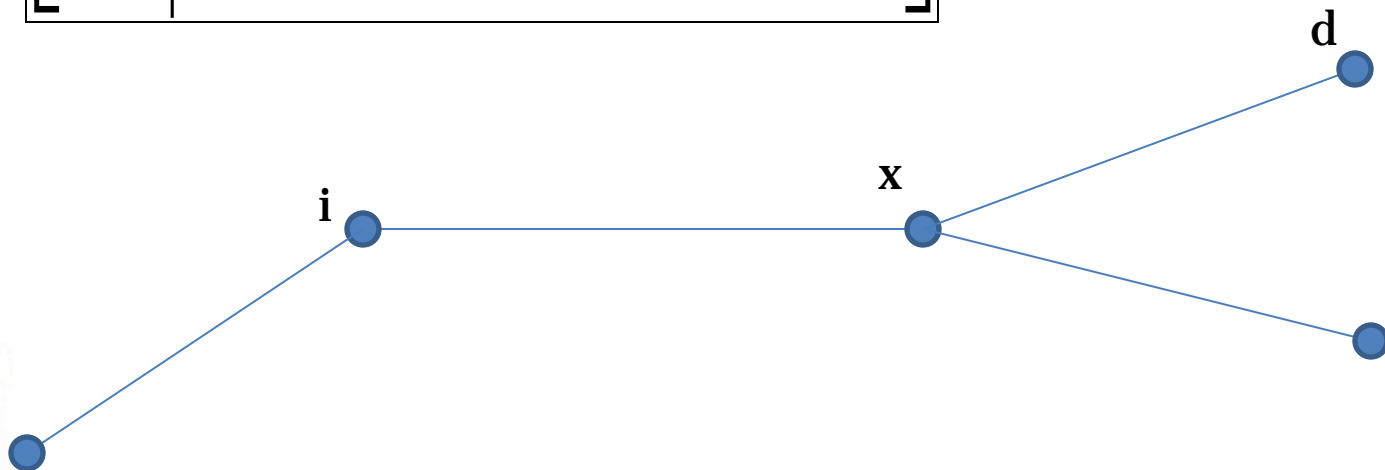
	1	2	3	...
1	$r_{1,1}$	$r_{1,2}$	$r_{1,3}$	...
2	$r_{2,1}$	$r_{2,2}$	$r_{2,3}$	...
3	$r_{3,1}$	$r_{3,2}$	$r_{3,3}$	...
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\ddots$

$$r_{i,d} = x$$

$i$  = Current position

$d$  = Destination

$x$  = Next position





# Queue Dynamics

- Each router contains a queue of buffered packets.
- FIFO unlimited memory buffer
  - Packets enter queue in one of two ways
    - Packets flowed from another router along a connecting link.
    - Generated at a router according to some packet generator rate appropriate to the router.
- Upon being generated, a packet is given a destination by its originator.
- Once a packet reaches its destination it is delivered and exits immediately.



# Flow equation (Arrivals Age zero)

$$b(j, d, 0, \tau + 1) = \sum_{a=0}^{\infty} \sum_{\substack{i=1 \\ j \neq d}}^N \delta_{j, R_{i,d}} \beta(i, d, a, \tau) + v(j, d, \tau)$$

$b(j, d, a, \tau)$ , number of buffered packets at node  $j$ ,  
with destination  $d$ , age  $a$  at time  $t$

$\beta(i, d, a, \tau)$  is the sending rate of packets being sent from router  
 $i$  to router  $j$  toward its destination  $d$  at time  $\tau$

$v(j, d, \tau)$  is the number of new packets entering the network at  
node  $j$



# Evolution Equation

- Describes how packets are aging in the buffer.

$$b(j, d, a + 1, \tau + 1) = b(j, d, a, \tau) - \beta(j, d, a, \tau)$$

$\beta(j, d, a, \tau)$  determines the number of packets that are sent outward from node  $j$  with destination  $d$



# Discrete Conservation of Packet Equation

- The number of buffered messages at router  $j$  with destination  $d$  at time  $t$

$$n(j, d, \tau) = \sum_{a=0}^{\infty} b(j, d, a, \tau)$$

$$n(j, d, \tau + 1) - n(j, d, \tau) = \sum_{a=0}^N b(j, d, a, \tau + 1) - \sum_{a=0}^N b(j, d, a, \tau)$$



# Discrete Conservation of Packet Equations

$$\begin{aligned} n(j, d, \tau + 1) - n(j, d, \tau) = & - \sum_{a=0}^{\infty} \beta(j, d, a, \tau) + \sum_{a=0}^{\infty} \sum_{i=1}^N \delta_{i, R_{i,d}} \beta(i, d, a, \tau) \\ & + \nu(j, d, \tau) - \sum_{a=0}^{\infty} \beta(j, j, a, \tau) \end{aligned}$$



# Continuum Network Model

- To view this model as a flow model, we'll discuss the collection of routers as opposed to one. The collection of routers create a Voronoi Diagram.



# Voronoi Diagram

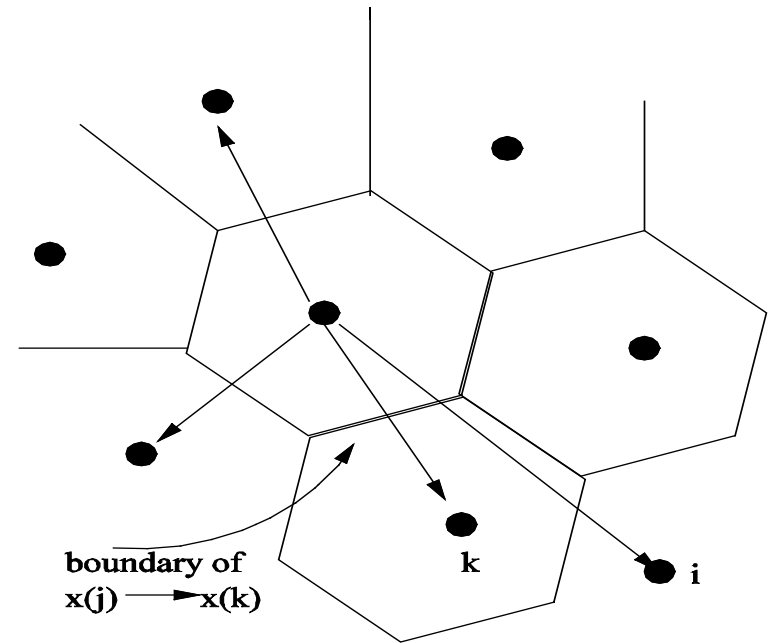
- The spatial location of each router is of importance.
- Each router serves a particular coverage area of users who are sending and receiving packets in an area
- Associate each router with a physical spatial location
- Each router shares physical boundaries with another set of routers so that packets moving through the network will pass through physical boundaries around routers.



# Voronoi Diagram

$x_j$  = Location of router  $j$

$y$  = Location of destination  $d$



Each  $x_j$  generates a Voronoi polygon  $V(x_j)$ , a tessellation in the plane. The Voronoi polygon  $V(x_j)$  is the set of points closer to the point (router)  $x_j$ , than to all other routers in the diagram. A collection of Voronoi polygons is called a Voronoi Diagram.





# Continuum Description

Let  $V_P$  be a Voronoi Diagram and  $\partial V_P$  be its boundary

The density of packets for Voronoi polygon  $V(x_j)$

$$\rho(x_j, y, t) = \frac{n(j, d, \tau)}{|V(x_j)|}$$

The number of packets buffered in the Vorono Diagram  $V_P$

$$\sum_{j \in P} n(j, d, \tau)$$



# Continuum Description Cont.

The evolution equation for the density of packets in a Voronoi Diagram

$$\int_{V_P} \frac{\rho(x, y, t + \Delta t) - \rho(x, y, t)}{\Delta t} dV = \sum_{j \in P} \frac{n(j, d, \tau + 1) - n(j, d, \tau)}{\Delta t}$$

Take the limit as  $\Delta t$  goes to zero, first term becomes

$$\int_{V_P} \frac{\partial \rho}{\partial t} dV$$



# Flux

The flow vector from router  $x_j$  to router  $x_i$  is

$$\frac{x_i - x_j}{|x_i - x_j|} \beta(j, d, a, \tau)$$

The outflow through boundary element  $\partial V_{l,m}$

$$\sum_{a=0}^{\infty} \sum_{\substack{j \in P \\ i \notin P}} \delta_{(j,i)|(l,m)} \delta_{i,R_{j,d}} \frac{-1}{\Delta t} \frac{x_i - x_j}{|x_i - x_j|} \beta(j, d, a, \tau) \cdot n_{l,m} = \Phi^O(x_{l,m}, y, t) \cdot n_{l,m} |\partial V_{l,m}|$$

Similar derivation for the incoming flow terms

$$\sum_{a=0}^{\infty} \sum_{\substack{j \in P \\ i \notin P}} \delta_{(j,i)|(l,m)} \delta_{j,R_{i,d}} \frac{1}{\Delta t} \frac{x_i - x_j}{|x_i - x_j|} \beta(i, d, a, \tau) \cdot n_{l,m} = \Phi^I(x_{l,m}, y, t) \cdot n_{l,m} |\partial V_{l,m}|$$



# Flux Cont.

The total flux of packets entering and exiting a boundary  $\partial V_{l,m}$

$$\Phi(x_{l,m}, y, t) \cdot n_{l,m} |\partial V_{l,m}| = \Phi^O(x_{l,m}, y, t) \cdot n_{l,m} |\partial V_{l,m}| - \Phi^I(x_{l,m}, y, t) \cdot n_{l,m} |\partial V_{l,m}|$$

Total flux of packets in Voronoi Diagram  $V_P$  with destination  $y$

$$\sum_{\substack{l \in \partial P \\ m \notin \partial P}} \Phi(x_{l,m}, y, t) \cdot n_{l,m} |\partial V_{l,m}|$$

Written in the continuum limit and using the divergence theorem the total flux becomes

$$\sum_{\substack{l \in \partial P \\ m \notin \partial P}} \Phi(x_{l,m}, y, t) \cdot n_{l,m} |\partial V_{l,m}| \rightarrow \int_{\partial V_P} \Phi(x, y, t) \cdot n \, ds$$



# Source and Sink

The source and sink in their continuum limit

$$\sum_{j \in P} \frac{1}{\Delta t} v(j, d, \tau) \rightarrow \int_{V_P} \gamma(x, y, t) dv$$

$$\sum_{a=0}^{\infty} \sum_{j \in P} \frac{1}{\Delta t} \beta(j, d, a, \tau) \rightarrow \int_{V_P} \sigma(x, t) dV$$



# Continuity Equation

Putting the continuum limits together we have the conservation of packets equation in a Voronoi Diagram  $V_p$

$$\frac{\partial \rho}{\partial t} + \nabla \cdot \Phi(x, y, t) = \gamma(x, y, t) - \sigma(x, t)$$



# One Dimensional Network Flow Model

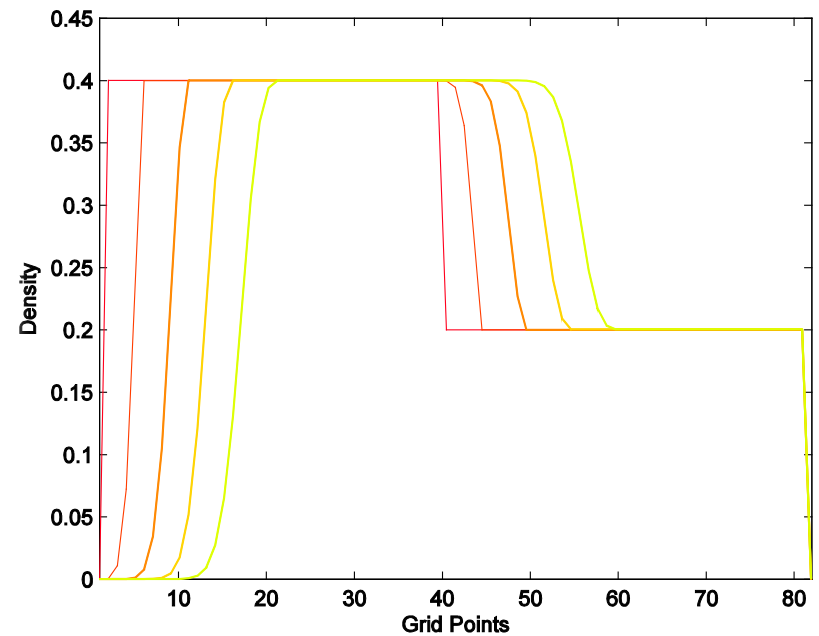
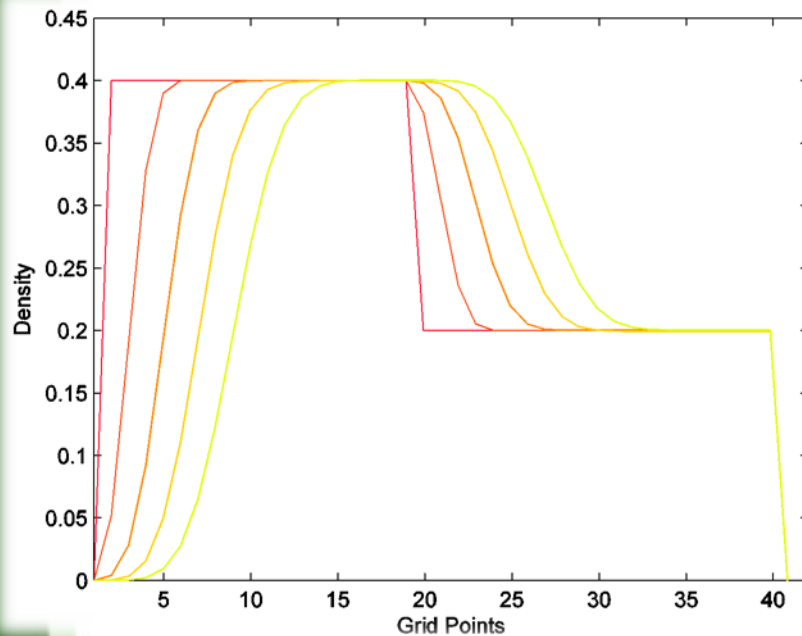
- One dimensional Network flow model with  $x=0$  and a destination  $x=y$ .
- Analyze inner nodes
- Continuity equation in one dimensions

$$\frac{\partial \rho}{\partial t} + \frac{\partial \rho}{\partial x} = 0$$

$$\Phi(x, y, t) = \begin{cases} \rho(x, y, t) & \text{if } \rho(x, y, t) < \Phi_{\max}(x, y, t) \\ \Phi_{\max}(x, y, t) & \text{if } \rho(x, y, t) \geq \Phi_{\max}(x, y, t) \end{cases}$$



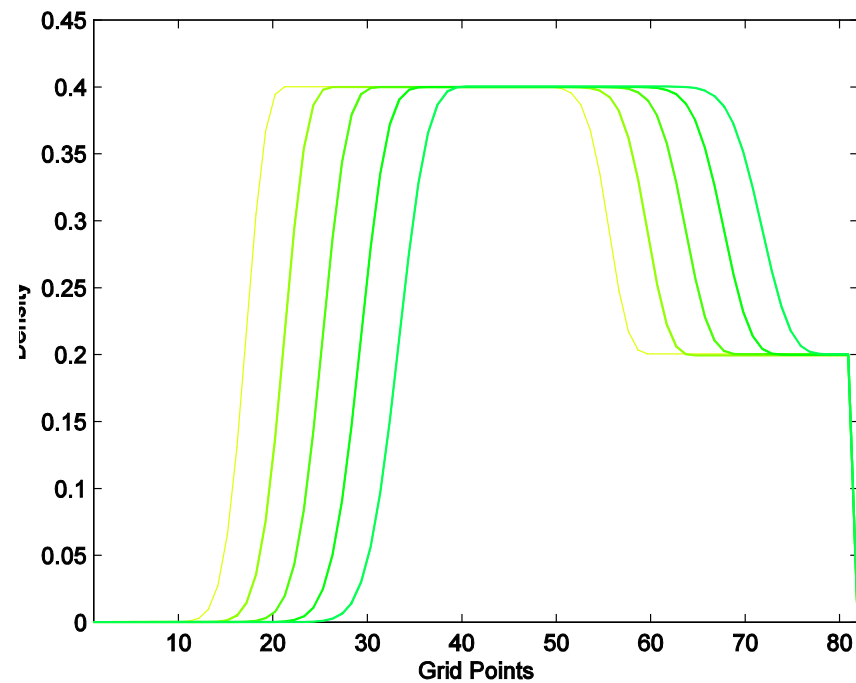
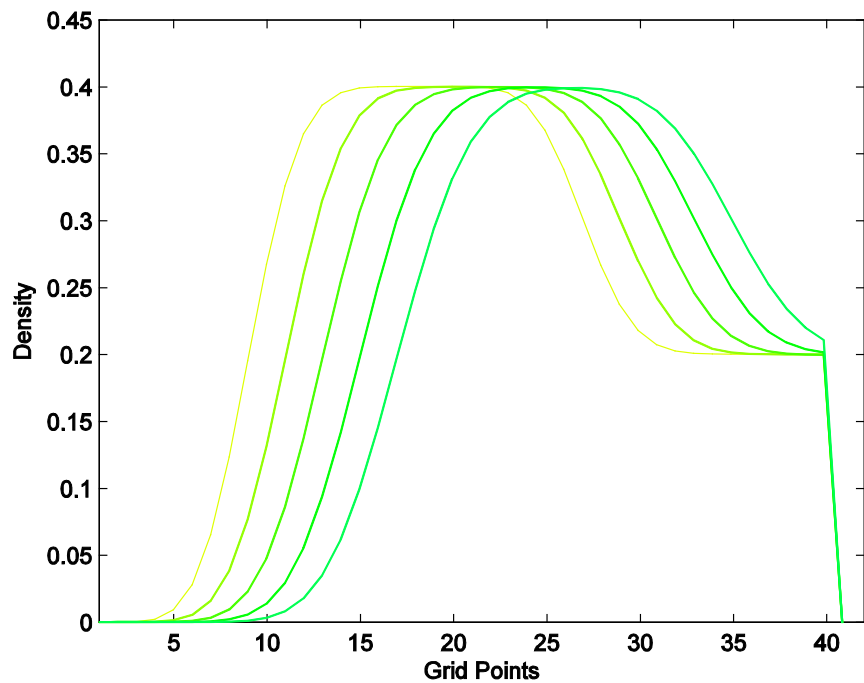
# Non-Saturated Flow



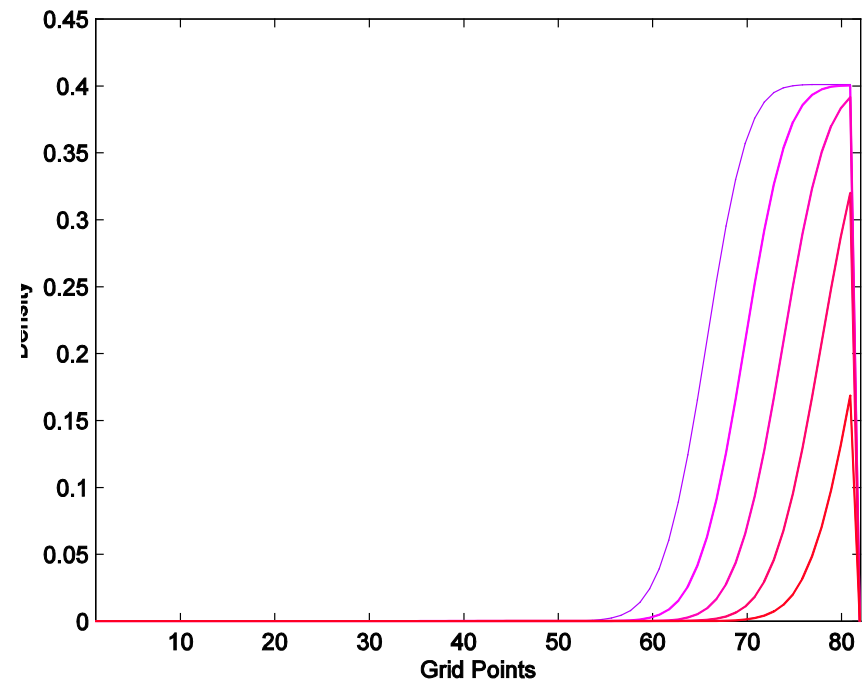
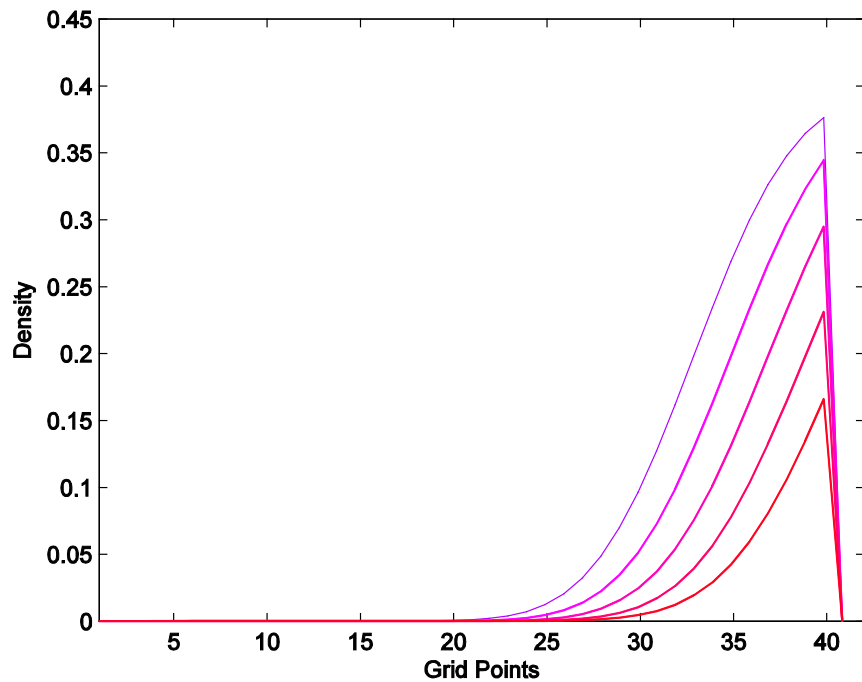
Flow Movement In Time



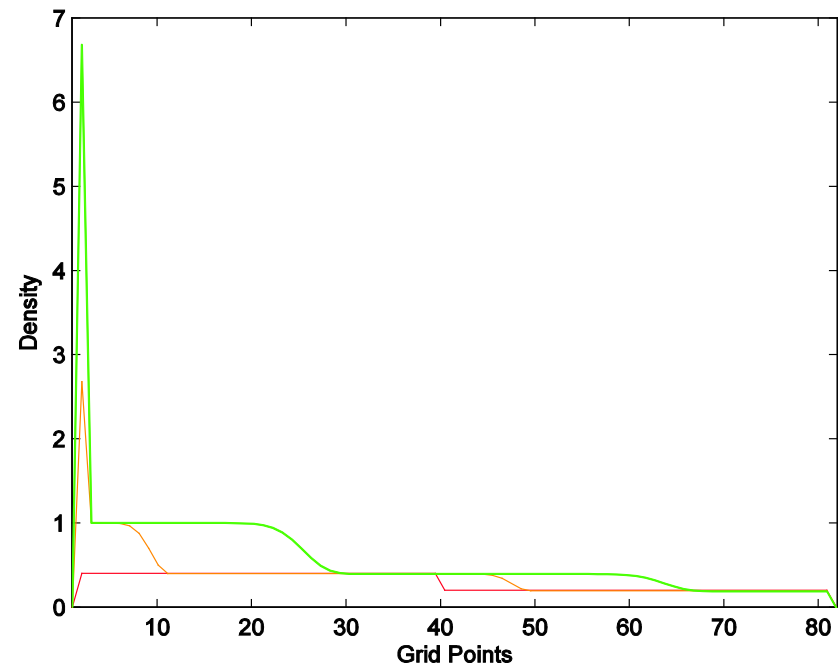
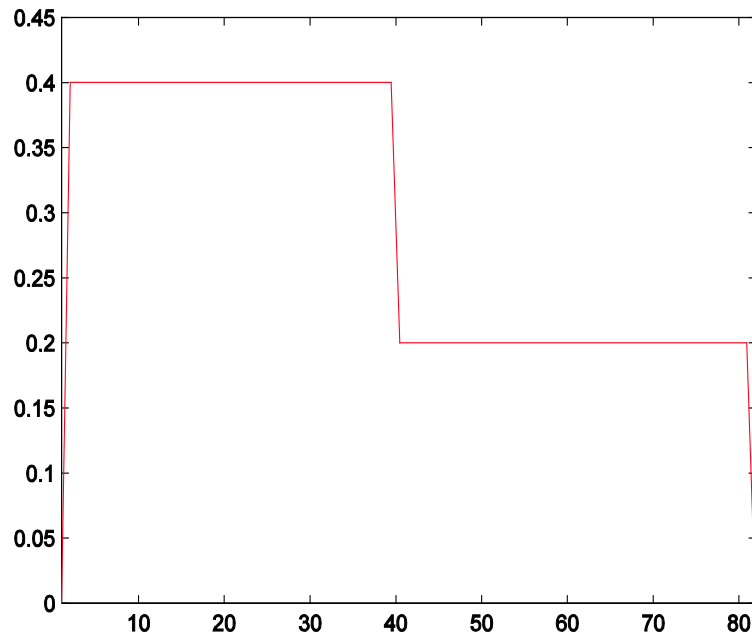




# End of Flow



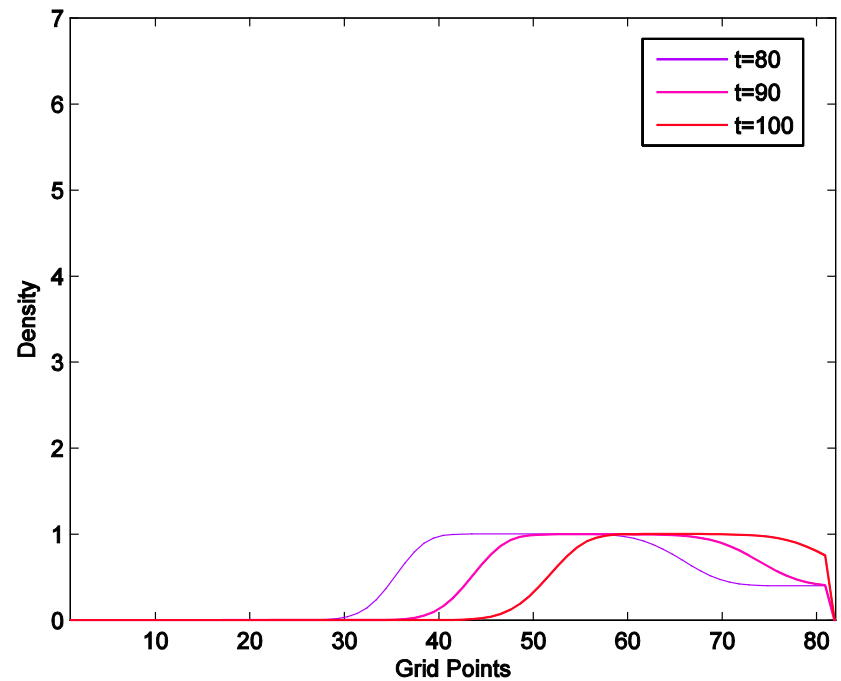
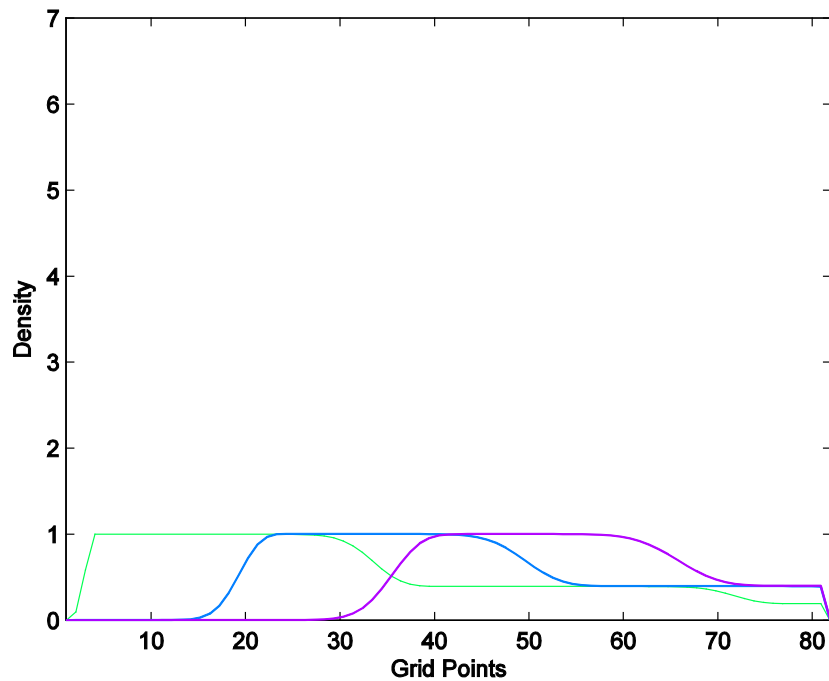
# Example: Flow with Saturation



Initial Condition



# End of Flow

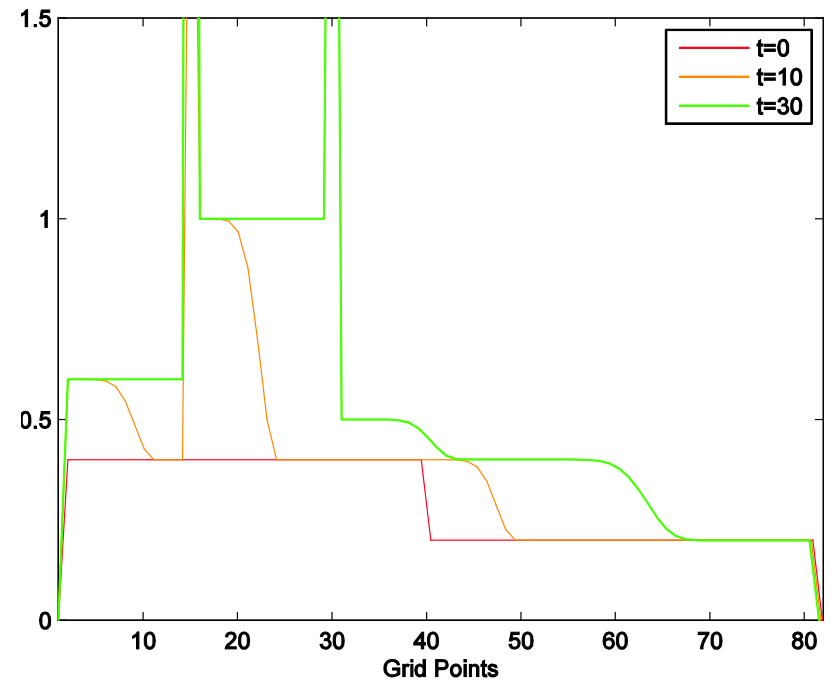
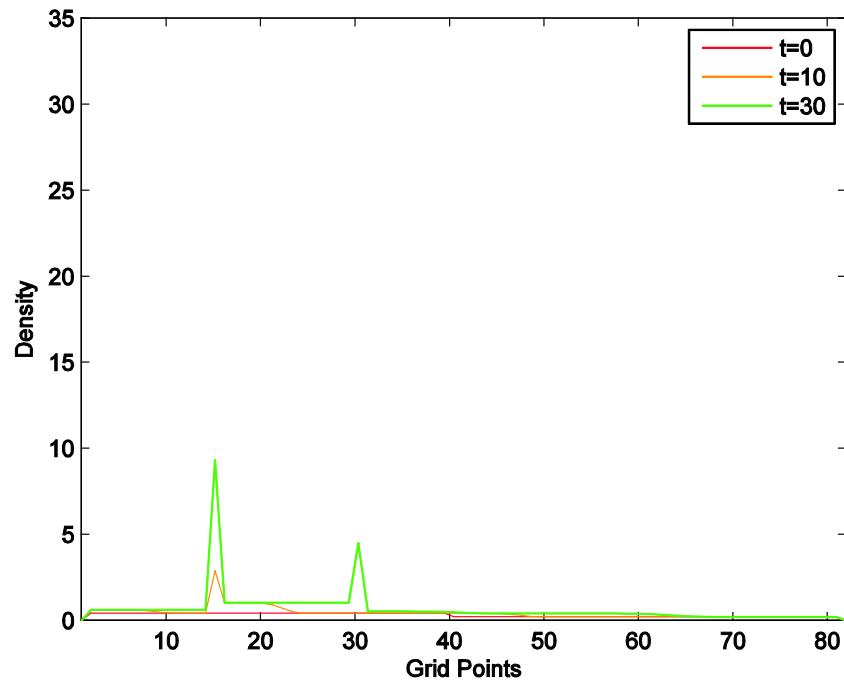


# Interruptions

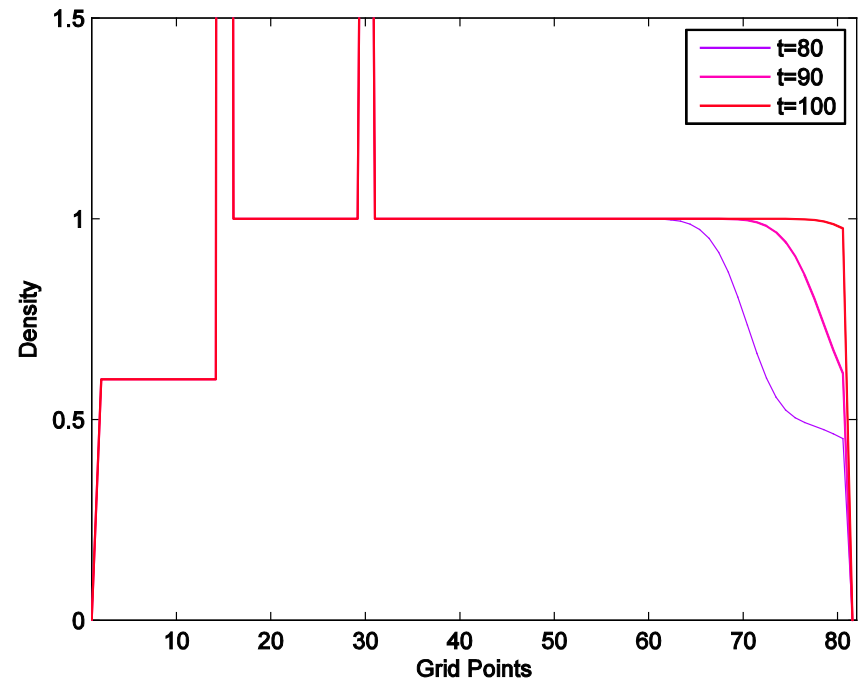
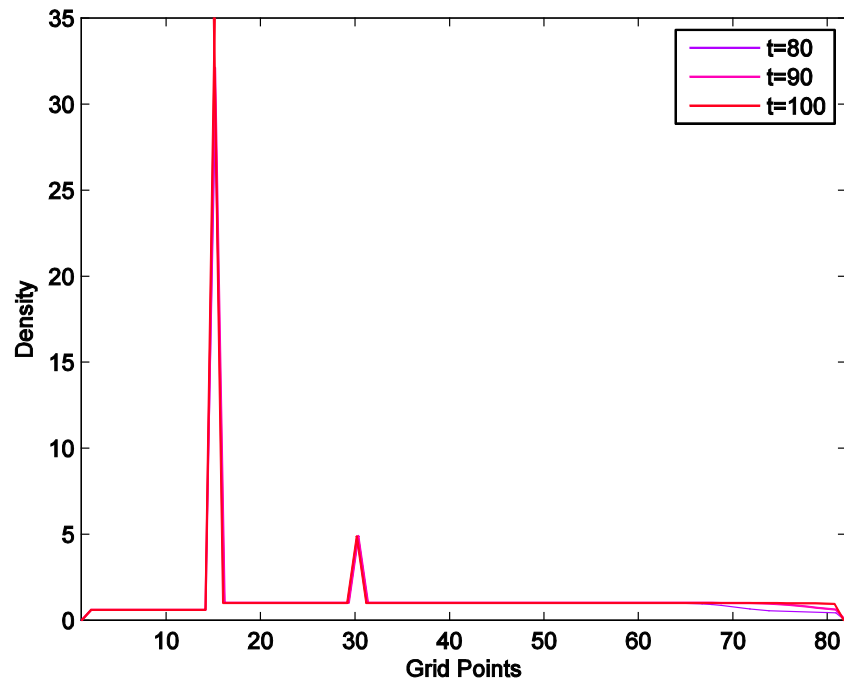
- Disturbance in the flow
  - Limited bandwidth, link capacity drops to a lower value
  - Router (grid point) is down for some time.
- Example
  - Source node has constant flux of packets below link capacity.
  - One of the grid points has limited bandwidth for a while.
  - One of the inner grid points has a source term.



# Interruptions



# End of Flow



# Current Work

- Currently route matrix is static.
- Make route matrix dynamic at every node (changes because of link weight, upstream traffic, etc.

$$R_{j,d} = i \quad \leftarrow \text{Before}$$

$$R_{j,d}(t) \neq R_{j,d}(t+1) \quad \leftarrow \text{Now}$$

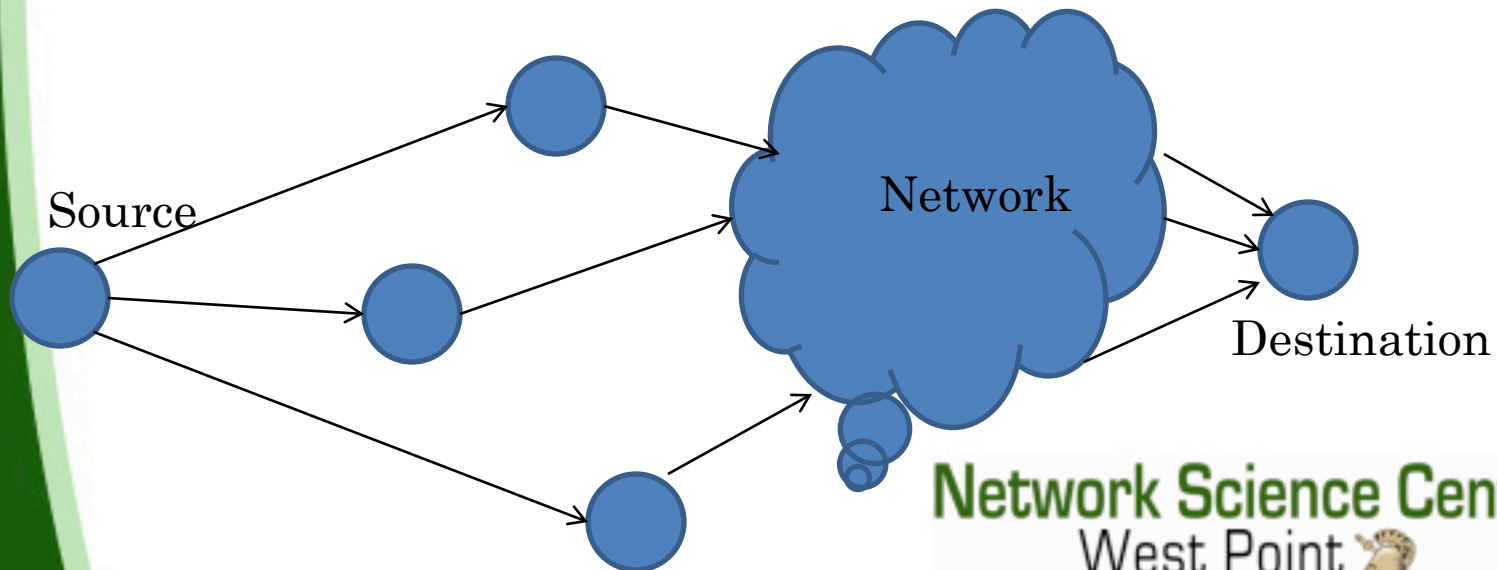




# Current Work

- Also leads to probabilities in which nodes packets will take next.
- Probability of going to node  $i$  to node  $j$  with destination  $d$ .

$$p(j, d, t)$$



# Questions!!!!!!!!!!!!!!

